

HOLLYWOOD OBJECTS VALID ATTRIBUTE VALUES

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TERMS AND DEFINITIONS

Terms and definitions used in this document:

Color Attributes: Default value (" 0 0 0 0")	("0") Red min	("230") Red max
RGBA: Red Green Blue Alpha (Transparency)	("0") Green min	("230") Green max
	("0") Blue min	("230") Blue max
	("0") Alpha min	("255") Alpha max

Time string formats:

%a	Abbreviated weekday name
%A	Full weekday name
%b	Abbreviated month name
%B	Full month name
%c	Date and time representation appropriate for locale
%d	Day of month as decimal number (01 - 31)
%H	Hour in 24-hour format (00-23)
%I	Hour in 12-hour format (01-12)
%j	Day of year as decimal number (001 - 366)
%m	Month as decimal number (01 - 12)
%M	Minute as decimal number (00 - 59)
%p	Current locale's A.M./P.M. indicator for 12-hour clock
%S	Second as decimal number (00 - 59)
%U	Week of year as decimal number, with Sunday as first day of week (00-51)
%w	Weekday as decimal number (0 -6; Sunday is 0)
%W	Date representation for current locale
%X	Time representation for current locale
%y	Year without century, as decimal number (00 - 99)
%Y	Year with century, as decimal number
%z,	%Z Time-zone name or abbreviation; no characters if time zone is unknown
%%	Percent sign
#	Flag; Removes leading zeros on the following format codes: %#d,%#H,%#I,%#j,%#m,%#M,%#S,%#U,%#w,%#W,%#y,%#Y2

IS-Muppet - an actor that never dies

HOLLYWOOD OBJECTS VALID ATTRIBUTE VALUES

OBJECT NAME	ATTRIBUTE	DEFAULT ATTRIBUTE VALUE	OTHER	PERMITTED ATTRIBUTE VALUES	NODE NAME
UVAClock	background-color	0 0 0 0	RGBA	All valid colors. See Terms	Grid Clock
UVAClock	background-type	None	Single Text*	None, Solid, verticalgradient, horizontalgradient, quadgradient	Grid Clock
UVAClock	background-top-color	0 0 0 0	RGBA	All valid colors. See Terms	Grid Clock
UVAClock	background-bottom-color	0 0 0 0	RGBA	All valid colors. See Terms	Grid Clock
UVAClock	border-left-color	0 0 0 0	RGBA	All valid colors. See Terms	Grid Clock
UVAClock	border-top-color	0 0 0 0	RGBA	All valid colors. See Terms	Grid Clock
UVAClock	border-right-color	0 0 0 0	RGBA	All valid colors. See Terms	Grid Clock
UVAClock	border-bottom-color	0 0 0 0	RGBA	All valid colors. See Terms	Grid Clock
UVAClock	border-width	0	Integer, or Percent	0 Int min; 0 Per min 1000 Int max; 100 Per max	Grid Clock
UVAClock	border-type	none	Single Text*	None, Beveled, Solid	Grid Clock
UVAClock	clock-format	%#I:%M:%S		All valid time format strings. See Terms	Grid Clock
UVAClock	text-align	horz-left vert-top	Multiple Text** 1 horz and 1 vert only	Horz-left, horz-center, horz-right, vert-top, vert-center, vert-bottom, vert-justifyFL, vert-justifyHL, vert-justifyZL,	Grid Clock
UVAClock	font-size	24	Integer	0 Int min; 100 int max	Grid Clock
UVAClock	outline-color	0 0 0 0	RGBA	All valid colors. See Terms	Grid Clock
UVAClock	outline-depth	1	Integer	0 Int min; 3 int max	Grid Clock
UVAClock	text-decoration	None	Multiple Text**	None, Underline, Overline, Line-through, Blink, Outline, Extrude-Shadow, Extrude-Solid, Extrude-blend, Extrude-Reverseblend, raised3D, Sunken3D,	Grid Clock
UVAClock	Is-muppet	false		False or true	Grid Clock

* Single – only 1 value may be used; text fields are not case sensitive

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OBJECT NAME	ATTRIBUTE	DEFAULT ATTRIBUTE VALUE	OTHER	PERMITTED ATTRIBUTE VALUES	NODE NAME
UVAGridheader	background-color	0 0 0 0	RGBA	All valid colors. See Terms	Summary By Source Header Summary By Sports Header Movie Summary Header
UVAGridheader	background-type	None	Single Text*	None, Solid, verticalgradient, horizontalgradient, quadgradient	Summary By Source Header Summary By Sports Header Movie Summary Header
UVAGridheader	background-top-color	0 0 0 0	RGBA	All valid colors. See Terms	Summary By Source Header
UVAGridheader	background-bottom-color	0 0 0 0	RGBA	All valid colors. See Terms	Summary By Source Header
UVAGridheader	border-left-color	0 0 0 0	RGBA	All valid colors. See Terms	Summary By Source Header Summary By Sports Header Movie Summary Header
UVAGridheader	border-top-color	0 0 0 0	RGBA	All valid colors. See Terms	Summary By Source Header Summary By Sports Header Movie Summary Header
UVAGridheader	border-right-color	0 0 0 0	RGBA	All valid colors. See Terms	Summary By Source Header Summary By Sports Header Movie Summary Header
UVAGridheader	border-bottom-color	0 0 0 0	RGBA	All valid colors. See Terms	Summary By Source Header Summary By Sports Header Movie Summary Header
UVAGridheader	border-width	0	Integer or Percent	0 Int min; 0 Per min 1000 Int max; 100 Per max	Summary By Source Header Summary By Sports Header Movie Summary Header
UVAGridheader	Border-type	none	Single Text*	None, Beveled, Solid	Summary By Source Header Summary By

HOLLYWOOD OBJECTS VALID ATTRIBUTE VALUES

OBJECT NAME	ATTRIBUTE	DEFAULT ATTRIBUTE VALUE	OTHER	PERMITTED ATTRIBUTE VALUES	NODE NAME
					Sports Header Movie Summary Header
UVAGridheader	text-align	horz-left vert-top	Mult Text** 1 horz and 1 vert only	Horz-left, horz-center, horz-right, vert-top, vert-center, vert-bottom, vert-justifyFL, vert-justifyHL, vert-justifyZL,	Summary By Source Header Summary By Sports Header Movie Summary Header
UVAGridheader	font-size	24	Integer	0 Int min; 100 int max	Summary By Source Header Summary By Sports Header Movie Summary Header
UVAGridheader	header-type	None		None, program-listing, summary	ProgramListingHeader Summary By Source Header Summary By Sports Header Movie Summary Header
UVAGridheader	font-family	Arial		Arial	Summary By Source Header
UVAGridheader	font-weight	Demi-light	Single* Text	Extra-light, light, demi-light, medium, demi-bold, bold, extra_bold	Summary By Source Header Movie Summary Header
UVAGridheader	font-style	Normal	Single* text	Normal, italic	Movie Summary Header
UVAGridheader	color	230 230 230 255	RGBA	All valid colors. See Terms	Summary By Source Header Summary By Sports Header Movie Summary Header
UVAGridheader	text-decoration	None	Mult Text**	None, Underline, Overline, Line-through, Blink, Outline, Extrude-Shadow, Extrude-Solid, Extrude-blend, Extrude-Reverseblend, raised3D, Sunken3D,	Summary By Sports Header
UVAGridheader	Time-format	%#I:%M:%p		All valid time format strings. See Terms	ProgramListingHeader

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OBJECT	ATTRIBUTE	DEFAULT ATTRIBUTE VALUE	OTHER	PERMITTED ATTRIBUTE VALUES	NODE NAME
UVATemplate	background-color	0 0 0 0	RGBA	All valid colors. See Terms	PLHeaderTemplate Standard Grid Program Channel Letters Channel Numbers
UVATemplate	background-type	None	Single Text*	None, Solid, verticalgradient, horizontalgradient, quadgradient	PLHeaderTemplate Standard Grid Program Channel Letters Channel Numbers
UVATemplate	background-top-color	0 0 0 0	RGBA	All valid colors. See Terms	PLHeaderTemplate Standard Grid Program Channel Letters Channel Numbers
UVATemplate	background-bottom-color	0 0 0 0	RGBA	All valid colors. See Terms	PLHeaderTemplate Standard Grid Program Channel Letters Channel Numbers
UVATemplate	border-left-color	0 0 0 0	RGBA	All valid colors. See Terms	PLHeaderTemplate Standard Grid Program Channel Letters Channel Numbers
UVATemplate	border-top-color	0 0 0 0	RGBA	All valid colors. See Terms	PLHeaderTemplate Standard Grid Program Channel Letters Channel Numbers
UVATemplate	border-right-color	0 0 0 0	RGBA	All valid colors. See Terms	PLHeaderTemplate Standard Grid Program Channel Letters Channel Numbers
UVATemplate	border-bottom-color	0 0 0 0	RGBA	All valid colors. See Terms	PLHeaderTemplate Standard Grid Program Channel Letters Channel Numbers
UVATemplate	border-width	0	Integer or Percent	0 Int min; 0 Per min 1000 Int max; 100 Per max	PLHeaderTemplate Standard Grid Program Channel Letters Channel Numbers
UVATemplate	Border-type	none	Single Text*	None, Beveled, Solid	PLHeaderTemplate Standard Grid Program Channel Letters

HOLLYWOOD OBJECTS VALID ATTRIBUTE VALUES

OBJECT	ATTRIBUTE	DEFAULT ATTRIBUTE VALUE	OTHER	PERMITTED ATTRIBUTE VALUES	NODE NAME
					Channel Numbers
UVATemplate	text-align	horz-left vert-top	Mult Text** 1 horz and 1 vert only	Horz-left, horz-center, horz-right, vert-top, vert-center, vert-bottom, vert-justifyFL, vert-justifyHL, vert-justifyZL,	PLHeaderTemplate Standard Grid Program Channel Letters Channel Numbers
UVATemplate	font-size	24	Integer	0 Int min; 100 int max	PLHeaderTemplate Standard Grid Program Channel Letters Channel Numbers
UVATemplate	Outline-color	0 0 0 0	RGBA	All valid colors. See Terms	PLHeaderTemplate Standard Grid Program Channel Letters Channel Numbers
UVATemplate	Outline-depth	1	Integer	0 Int min; 3 int max	PLHeaderTemplate Standard Grid Program Channel Letters Channel Numbers
UVATemplate	Template-type	None	Single* text	None, header-time-boxes, grid-program, chanel-letters, channel-numbers	PLHeaderTemplate Standard Grid Program Channel Letters Channel Numbers
UVATemplate	Margin-top-width	0	Integer or Percent	-1 Int min; 0 Per min 1000 Int max; 100 Per max	Channel Letters Channel Numbers
UVATemplate	Margin-bottom-width	0	Integer or Percent	-1 Int min; 0 Per min 1000 Int max; 100 Per max	Channel Letters Channel Numbers
UVATemplate	Padding-bottom-width	0	Integer or Percent	-1 Int min; 0 Per min 1000 Int max; 100 Per max	Channel Letters Channel Numbers
UVATemplate	Padding-top-width	0	Integer or Percent	-1 Int min; 0 Per min 1000 Int max; 100 Per max	Channel Letters Channel Numbers
UVATemplate	border-bottom-width	0	Integer or Percent	-1 Int min; 0 Per min 1000 Int max; 100 Per max	Channel Letters Channel Numbers
UVATemplate	border-top-width	0	Integer or Percent	-1 Int min; 0 Per min 1000 Int max; 100 Per max	Channel Letters Channel Numbers
UVATemplate	Padding-width	0	Integer or Percent	0 Int min; 0 Per min 1000 Int max; 100 Per max	Channel Letters Channel Numbers

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OBJECT	ATTRIBUTE	DEFAULT ATTRIBUTE VALUE	OTHER	PERMITTED ATTRIBUTE VALUES	NODE NAME
UVATemplate	color	230 230 230 255	RGBA	All valid colors. See Terms	PLHeaderTemplate Standard Grid Program Channel Letters Channel Numbers
UVATemplate	text-decoration	None	Mult Text**	None, Underline, Overline, Line- through, Blink, Outline, Extrude-Shadow, Extrude-Solid, Extrude-blend, Extrude-Reverseblend, raised3D, Sunken3D,	PLHeaderTemplate Standard Grid Program Channel Letters Channel Numbers

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OBJECT NAME	ATTRIBUTE	DEFAULT ATTRIBUTE VALUE	OTHER	PERMITTED ATTRIBUTE VALUES	NODE NAME
GRID	pause-time	3	Integer	0 Int min; 100 int max	V_Grid
GRID	paging	True	Boolean	True, false	V_Grid
GRID	no-query-timespan	0	Integer	0 Int min; 15 int max	V_Grid
GRID	minutes-per-timeslot	30	Single	15, 30, 60	V_Grid
GRID	advance-minutes	10	Integer	0 Int min; 15 int max	V_Grid
GRID	number-timeslots	3	Integer	1 Int min; 5 int max	V_Grid
GRID	channel_number_first	true	Boolean	True, false	V_Grid
GRID	safe-text-area-left	0	Integer	0 Int min; 100 int max	V_Grid
GRID	safe-text-area-top	0	Integer	0 Int min; 100 int max	V_Grid
GRID	safe-text-area-right	0	Integer	0 Int min; 100 int max	V_Grid
GRID	safe-text-area-bottom	0	Integer	0 Int min; 100 int max	V_Grid
GRID	expanded-grid-boxes	false	Boolean	True, false	V_Grid

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OBJECT NAME	ATTRIBUTE	DEFAULT ATTRIBUTE VALUE	OTHER	PERMITTED ATTRIBUTE VALUES	NODE NAME
GridScene	frequency	1	Integer	0 Int min; 9 int max	Legacy Prevue Grid Legacy Summary By Source Legacy Summary By Sports Legacy Movie Summary
GridScene	lookahead	0	Integer	0 Int min; 96 int max	Summary By Source Legacy Summary By Sports
GridScene	scene-type	summary	Single* text	Summary, none, program-listing,	Legacy Prevue Grid Legacy Summary By Source Legacy Summary By Sports Legacy Movie Summary

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UVABitmap	bitmap-image	congrid.tga		congrid.tga, scene1.png, scene2.png, scene3.png, scene4.png, hollywood.png	Construction_Grid Default Graphic Scene 1 Scene 2 Scene 3 Scene 4
UVABitmap	Margin-left-width	0	Integer or Percent	-1 Int min; 0 Per min 1000 Int max; 100 Per max	Scene 1
UVABitmap	Margin-top-width	0	Integer or Percent	-1 Int min; 0 Per min 1000 Int max; 100 Per max	Scene 1
UVABitmap	Margin-right-width	0	Integer or Percent	-1 Int min; 0 Per min 1000 Int max; 100 Per max	Scene 1
UVABitmap	Margin-bottom-width	0	Integer or Percent	-1 Int min; 0 Per min 1000 Int max; 100 Per max	Scene 1
UVABitmap	border-width	0	Integer or Percent	0 Int min; 0 Per min 1000 Int max; 100 Per max	Scene 1
UVABitmap	border-left-width	0	Integer or Percent	-1 Int min; 0 Per min 1000 Int max; 100 Per max	Scene 1
UVABitmap	border-top-width	0	Integer or Percent	-1 Int min; 0 Per min 1000 Int max; 100 Per max	Scene 1
UVABitmap	border-right-width	0	Integer or Percent	-1 Int min; 0 Per min 1000 Int max; 100 Per max	Scene 1
UVABitmap	border-bottom-width	0	Integer or Percent	-1 Int min; 0 Per min 1000 Int max; 100 Per max	Scene 1
UVABitmap	Padding-width	0	Integer or Percent	0 Int min; 0 Per min 1000 Int max; 100 Per max	Scene 1
UVABitmap	Padding-left-width	0	Integer or Percent	-1 Int min; 0 Per min 1000 Int max; 100 Per max	Scene 1
UVABitmap	Padding-top-width	0	Integer or Percent	-1 Int min; 0 Per min 1000 Int max; 100 Per max	Scene 1
UVABitmap	Padding-right-width	0	Integer or Percent	-1 Int min; 0 Per min 1000 Int max; 100 Per max	Scene 1
UVABitmap	Padding-bottom-width	0	Integer or Percent	-1 Int min; 0 Per min 1000 Int max; 100 Per max	Scene 1

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OBJECT	ATTRIBUTE	DEFAULT ATTRIBUTE VALUE	OTHER	PERMITTED ATTRIBUTE VALUES	NODE NAME
UVATitleTag	background-color	0 0 0 0	RGBA	All valid colors. See Terms	Title_Tag
UVATitleTag	background-type	None	Single Text*	None, Solid, verticalgradient, horizontalgradient, quadgradient	Title_Tag
UVATitleTag	background-top-color	0 0 0 0	RGBA	All valid colors. See Terms	Title_Tag
UVATitleTag	background-left-color	0 0 0 0	RGBA	All valid colors. See Terms	Title_Tag
UVATitleTag	background-right-color	0 0 0 0	RGBA	All valid colors. See Terms	Title_Tag
UVATitleTag	background-bottom-color	0 0 0 0	RGBA	All valid colors. See Terms	Title_Tag
UVATitleTag	title-tag-font-family	"Zurich Bold Condensed BT"		"Zurich Bold Condensed BT"	Title_Tag
UVATitleTag	title-tag-font-size	32	Integer	0 Int min; 100 int max	Title_Tag
UVATitleTag	title-tag-font-weight	Demi-light	Single* text	Extra-light, light, demi-light, medium, demi-bold, bold, extra_bold	Title_Tag
UVATitleTag	title-tag-font-style	normal	Single Text*	Normal, italic	Title_Tag
UVATitleTag	text-decoration	None	Mult Text**	None, Underline, Overline, Line-through, Blink, Outline, Extrude-Shadow, Extrude-Solid, Extrude-blend, Extrude-Reverseblend, raised3D, Sunken3D,	Title_Tag
UVATitleTag	title-tag-text-color	230 230 230 255	RGBA	All valid colors. See Terms	Title_Tag
UVATitleTag	title-tag-alt-text-color	230 230 25 255	RGBA	All valid colors. See Terms	Title_Tag

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UVAVideoActor	FileName	Default.MPG		Default.MPG	Video Actor